Classes Vs. Enumerated types

```java
enum Suit {CLUBS, DIAMONDS, HEARTS, SPADES};

...  
Suit cardSuit = Suit.CLUBS;
...
if ((cardSuit == Suit.CLUBS) ||
    (cardSuit == Suit.SPADES)) {
    // behavior for BLACK SUITS
}
...

public class Suit {
    public static final CLUBS = 0;
    public static final DIAMONDS = 1;
    public static final HEARTS = 2;
    public static final SPADES = 3;
} // end class Color
```
public class Main {

    enum Suit {CLUBS, DIAMONDS, HEARTS, SPADES};

    public static void main(String[] args) {
        Suit cardSuit = Suit.CLUBS;
        if (cardSuit == Suit.CLUBS) {
            System.out.println("The card is a club!");
        }
    } // end method main

} // end class Main