Testbank:<ref>https://en.wikipedia.org/w/index.php?title=Busy\_beaver&oldid=614410852</ref>

== Computer TURING MACHINE version B ==

<quiz display=simple>

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) B: 011<u>1</u>10

-b) H: 01<u>1</u>110

-c) A: 01<u>1</u>110

+d) H: 011<u>1</u>10

{If the machine is at B: 00<u>0</u>110 , what's next?}

+a) A: 0<u>0</u>1110

-b) B: 0001<u>1</u>1

-c) A: 00<u>1</u>110

-d) B: 0<u>0</u>1110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) A: 01<u>1</u>110

-b) H: 011<u>1</u>10

-c) H: 01<u>1</u>110

+d) B: 01<u>1</u>110

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) B: 000<u>0</u>10

-b) A: 0000<u>1</u>0

+c) B: 0001<u>0</u>0

-d) A: 0001<u>0</u>0

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) A: 00<u>0</u>110

-c) B: 0011<u>0</u>0

-d) A: 0011<u>1</u>0

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 0001<u>1</u>0

+b) A: 000<u>1</u>10

-c) A: 001<u>1</u>00

-d) B: 000<u>1</u>10

</quiz>

== Computer TURING MACHINE version C ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0001<u>0</u>0

-b) B: 000<u>0</u>10

-c) A: 0000<u>1</u>0

+d) B: 0001<u>0</u>0

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) H: 01<u>1</u>110

-b) A: 01<u>1</u>110

+c) H: 011<u>1</u>10

-d) B: 011<u>1</u>10

{If the machine is at B: 00<u>0</u>110 , what's next?}

+a) A: 0<u>0</u>1110

-b) B: 0001<u>1</u>1

-c) B: 0<u>0</u>1110

-d) A: 00<u>1</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

-b) B: 0001<u>1</u>0

+c) A: 000<u>1</u>10

-d) A: 001<u>1</u>00

{If the machine is at A: 0<u>0</u>1110, what's next?}

+a) B: 01<u>1</u>110

-b) A: 01<u>1</u>110

-c) H: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) A: 0011<u>1</u>0

-c) B: 0011<u>0</u>0

-d) A: 00<u>0</u>110

</quiz>

== Computer TURING MACHINE version D ==

<quiz display=simple>

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

+b) A: 000<u>1</u>10

-c) A: 001<u>1</u>00

-d) B: 0001<u>1</u>0

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) A: 01<u>1</u>110

-b) H: 011<u>1</u>10

-c) H: 01<u>1</u>110

+d) B: 01<u>1</u>110

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

-c) B: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) A: 00<u>1</u>110

+b) A: 0<u>0</u>1110

-c) B: 0<u>0</u>1110

-d) B: 0001<u>1</u>1

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) A: 00<u>0</u>110

-c) B: 0011<u>0</u>0

-d) A: 0011<u>1</u>0

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0001<u>0</u>0

-b) B: 000<u>0</u>10

+c) B: 0001<u>0</u>0

-d) A: 0000<u>1</u>0

</quiz>

== Computer TURING MACHINE version E ==

<quiz display=simple>

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 01<u>1</u>110

+b) B: 01<u>1</u>110

-c) H: 011<u>1</u>10

-d) A: 01<u>1</u>110

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) B: 000<u>0</u>10

-b) A: 0000<u>1</u>0

+c) B: 0001<u>0</u>0

-d) A: 0001<u>0</u>0

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

-c) B: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 0011<u>1</u>0

-b) B: 0011<u>0</u>0

+c) B: 00<u>0</u>110

-d) A: 00<u>0</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 0001<u>1</u>0

-b) A: 001<u>1</u>00

-c) B: 000<u>1</u>10

+d) A: 000<u>1</u>10

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) A: 00<u>1</u>110

-b) B: 0001<u>1</u>1

-c) B: 0<u>0</u>1110

+d) A: 0<u>0</u>1110

</quiz>

== Computer TURING MACHINE version F ==

<quiz display=simple>

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

+b) A: 000<u>1</u>10

-c) A: 001<u>1</u>00

-d) B: 0001<u>1</u>0

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) A: 00<u>1</u>110

-b) B: 0<u>0</u>1110

+c) A: 0<u>0</u>1110

-d) B: 0001<u>1</u>1

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) A: 01<u>1</u>110

+b) B: 01<u>1</u>110

-c) H: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) B: 0011<u>0</u>0

-b) A: 0011<u>1</u>0

+c) B: 00<u>0</u>110

-d) A: 00<u>0</u>110

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) H: 01<u>1</u>110

-b) A: 01<u>1</u>110

+c) H: 011<u>1</u>10

-d) B: 011<u>1</u>10

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0000<u>1</u>0

+b) B: 0001<u>0</u>0

-c) A: 0001<u>0</u>0

-d) B: 000<u>0</u>10

</quiz>

== Computer TURING MACHINE version G ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0000<u>1</u>0

-b) A: 0001<u>0</u>0

+c) B: 0001<u>0</u>0

-d) B: 000<u>0</u>10

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

-b) A: 001<u>1</u>00

-c) B: 0001<u>1</u>0

+d) A: 000<u>1</u>10

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) B: 011<u>1</u>10

-b) H: 01<u>1</u>110

+c) H: 011<u>1</u>10

-d) A: 01<u>1</u>110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

-c) H: 01<u>1</u>110

+d) B: 01<u>1</u>110

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) A: 00<u>0</u>110

-c) A: 0011<u>1</u>0

-d) B: 0011<u>0</u>0

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0<u>0</u>1110

-b) B: 0001<u>1</u>1

+c) A: 0<u>0</u>1110

-d) A: 00<u>1</u>110

</quiz>

== Computer TURING MACHINE version H ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

+a) B: 0001<u>0</u>0

-b) A: 0000<u>1</u>0

-c) A: 0001<u>0</u>0

-d) B: 000<u>0</u>10

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0001<u>1</u>1

-b) B: 0<u>0</u>1110

-c) A: 00<u>1</u>110

+d) A: 0<u>0</u>1110

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

-c) B: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) A: 01<u>1</u>110

+b) B: 01<u>1</u>110

-c) H: 01<u>1</u>110

-d) H: 011<u>1</u>10

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 0011<u>1</u>0

+d) B: 00<u>0</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

+b) A: 000<u>1</u>10

-c) A: 001<u>1</u>00

-d) B: 0001<u>1</u>0

</quiz>

== Computer TURING MACHINE version I ==

<quiz display=simple>

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 0001<u>1</u>0

+b) A: 000<u>1</u>10

-c) B: 000<u>1</u>10

-d) A: 001<u>1</u>00

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) B: 000<u>0</u>10

-b) A: 0000<u>1</u>0

-c) A: 0001<u>0</u>0

+d) B: 0001<u>0</u>0

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) A: 00<u>0</u>110

-c) A: 0011<u>1</u>0

-d) B: 0011<u>0</u>0

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0<u>0</u>1110

-b) A: 00<u>1</u>110

+c) A: 0<u>0</u>1110

-d) B: 0001<u>1</u>1

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 01<u>1</u>110

-b) A: 01<u>1</u>110

+c) B: 01<u>1</u>110

-d) H: 011<u>1</u>10

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) H: 01<u>1</u>110

-c) B: 011<u>1</u>10

-d) A: 01<u>1</u>110

</quiz>

== Computer TURING MACHINE version J ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

+a) B: 0001<u>0</u>0

-b) B: 000<u>0</u>10

-c) A: 0001<u>0</u>0

-d) A: 0000<u>1</u>0

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

+b) B: 01<u>1</u>110

-c) H: 01<u>1</u>110

-d) A: 01<u>1</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) A: 001<u>1</u>00

-b) B: 000<u>1</u>10

+c) A: 000<u>1</u>10

-d) B: 0001<u>1</u>0

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

+b) B: 00<u>0</u>110

-c) A: 0011<u>1</u>0

-d) B: 0011<u>0</u>0

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0001<u>1</u>1

+b) A: 0<u>0</u>1110

-c) A: 00<u>1</u>110

-d) B: 0<u>0</u>1110

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) H: 01<u>1</u>110

+b) H: 011<u>1</u>10

-c) B: 011<u>1</u>10

-d) A: 01<u>1</u>110

</quiz>

== Computer TURING MACHINE version K ==

<quiz display=simple>

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) A: 001<u>1</u>00

+b) A: 000<u>1</u>10

-c) B: 0001<u>1</u>0

-d) B: 000<u>1</u>10

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) B: 011<u>1</u>10

+b) H: 011<u>1</u>10

-c) H: 01<u>1</u>110

-d) A: 01<u>1</u>110

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0001<u>0</u>0

-b) A: 0000<u>1</u>0

-c) B: 000<u>0</u>10

+d) B: 0001<u>0</u>0

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

-c) H: 01<u>1</u>110

+d) B: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) A: 00<u>1</u>110

-b) B: 0001<u>1</u>1

+c) A: 0<u>0</u>1110

-d) B: 0<u>0</u>1110

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) A: 00<u>0</u>110

-c) A: 0011<u>1</u>0

-d) B: 0011<u>0</u>0

</quiz>

== Computer TURING MACHINE version L ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) B: 000<u>0</u>10

+b) B: 0001<u>0</u>0

-c) A: 0001<u>0</u>0

-d) A: 0000<u>1</u>0

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

+b) A: 000<u>1</u>10

-c) B: 0001<u>1</u>0

-d) A: 001<u>1</u>00

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0<u>0</u>1110

+b) A: 0<u>0</u>1110

-c) B: 0001<u>1</u>1

-d) A: 00<u>1</u>110

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 0011<u>1</u>0

-d) A: 00<u>0</u>110

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) A: 01<u>1</u>110

+b) H: 011<u>1</u>10

-c) B: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at A: 0<u>0</u>1110, what's next?}

+a) B: 01<u>1</u>110

-b) H: 011<u>1</u>10

-c) H: 01<u>1</u>110

-d) A: 01<u>1</u>110

</quiz>

== Computer TURING MACHINE version M ==

<quiz display=simple>

{If the machine is at B: 00<u>0</u>110 , what's next?}

+a) A: 0<u>0</u>1110

-b) B: 0<u>0</u>1110

-c) B: 0001<u>1</u>1

-d) A: 00<u>1</u>110

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) B: 011<u>1</u>10

-c) A: 01<u>1</u>110

-d) H: 01<u>1</u>110

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) A: 0011<u>1</u>0

-c) B: 0011<u>0</u>0

-d) A: 00<u>0</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 0001<u>1</u>0

+b) A: 000<u>1</u>10

-c) B: 000<u>1</u>10

-d) A: 001<u>1</u>00

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0001<u>0</u>0

-b) B: 000<u>0</u>10

-c) A: 0000<u>1</u>0

+d) B: 0001<u>0</u>0

{If the machine is at A: 0<u>0</u>1110, what's next?}

+a) B: 01<u>1</u>110

-b) H: 011<u>1</u>10

-c) A: 01<u>1</u>110

-d) H: 01<u>1</u>110

</quiz>

== Computer TURING MACHINE version N ==

<quiz display=simple>

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) H: 01<u>1</u>110

-b) A: 01<u>1</u>110

-c) B: 011<u>1</u>10

+d) H: 011<u>1</u>10

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0<u>0</u>1110

-b) B: 0001<u>1</u>1

-c) A: 00<u>1</u>110

+d) A: 0<u>0</u>1110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

+b) B: 01<u>1</u>110

-c) A: 01<u>1</u>110

-d) H: 01<u>1</u>110

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

+b) B: 00<u>0</u>110

-c) B: 0011<u>0</u>0

-d) A: 0011<u>1</u>0

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0001<u>0</u>0

-b) B: 000<u>0</u>10

-c) A: 0000<u>1</u>0

+d) B: 0001<u>0</u>0

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) A: 001<u>1</u>00

+b) A: 000<u>1</u>10

-c) B: 000<u>1</u>10

-d) B: 0001<u>1</u>0

</quiz>

== Computer TURING MACHINE version O ==

<quiz display=simple>

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 01<u>1</u>110

-b) H: 011<u>1</u>10

-c) A: 01<u>1</u>110

+d) B: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

+a) A: 0<u>0</u>1110

-b) B: 0<u>0</u>1110

-c) A: 00<u>1</u>110

-d) B: 0001<u>1</u>1

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 00<u>0</u>110

-d) A: 0011<u>1</u>0

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) A: 01<u>1</u>110

+b) H: 011<u>1</u>10

-c) H: 01<u>1</u>110

-d) B: 011<u>1</u>10

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0000<u>1</u>0

+b) B: 0001<u>0</u>0

-c) A: 0001<u>0</u>0

-d) B: 000<u>0</u>10

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

+b) A: 000<u>1</u>10

-c) A: 001<u>1</u>00

-d) B: 0001<u>1</u>0

</quiz>

== Computer TURING MACHINE version P ==

<quiz display=simple>

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0<u>0</u>1110

-b) B: 0001<u>1</u>1

-c) A: 00<u>1</u>110

+d) A: 0<u>0</u>1110

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) B: 000<u>0</u>10

+b) B: 0001<u>0</u>0

-c) A: 0001<u>0</u>0

-d) A: 0000<u>1</u>0

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) B: 011<u>1</u>10

-b) A: 01<u>1</u>110

+c) H: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) A: 01<u>1</u>110

-b) H: 01<u>1</u>110

+c) B: 01<u>1</u>110

-d) H: 011<u>1</u>10

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 00<u>0</u>110

-d) A: 0011<u>1</u>0

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) A: 001<u>1</u>00

+b) A: 000<u>1</u>10

-c) B: 0001<u>1</u>0

-d) B: 000<u>1</u>10

</quiz>

== Computer TURING MACHINE version Q ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) B: 000<u>0</u>10

+b) B: 0001<u>0</u>0

-c) A: 0001<u>0</u>0

-d) A: 0000<u>1</u>0

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

+b) B: 01<u>1</u>110

-c) H: 01<u>1</u>110

-d) A: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0<u>0</u>1110

-b) A: 00<u>1</u>110

+c) A: 0<u>0</u>1110

-d) B: 0001<u>1</u>1

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

-b) B: 0001<u>1</u>0

-c) A: 001<u>1</u>00

+d) A: 000<u>1</u>10

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) A: 01<u>1</u>110

-b) H: 01<u>1</u>110

-c) B: 011<u>1</u>10

+d) H: 011<u>1</u>10

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 0011<u>1</u>0

-b) A: 00<u>0</u>110

+c) B: 00<u>0</u>110

-d) B: 0011<u>0</u>0

</quiz>

== Computer TURING MACHINE version R ==

<quiz display=simple>

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) A: 001<u>1</u>00

+b) A: 000<u>1</u>10

-c) B: 000<u>1</u>10

-d) B: 0001<u>1</u>0

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0000<u>1</u>0

-b) B: 000<u>0</u>10

+c) B: 0001<u>0</u>0

-d) A: 0001<u>0</u>0

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) A: 01<u>1</u>110

+b) B: 01<u>1</u>110

-c) H: 01<u>1</u>110

-d) H: 011<u>1</u>10

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

-c) B: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0001<u>1</u>1

-b) A: 00<u>1</u>110

+c) A: 0<u>0</u>1110

-d) B: 0<u>0</u>1110

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 0011<u>1</u>0

+d) B: 00<u>0</u>110

</quiz>

== Computer TURING MACHINE version S ==

<quiz display=simple>

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

-b) A: 0011<u>1</u>0

+c) B: 00<u>0</u>110

-d) B: 0011<u>0</u>0

{If the machine is at B: 0001<u>0</u>0, what's next?}

+a) A: 000<u>1</u>10

-b) A: 001<u>1</u>00

-c) B: 0001<u>1</u>0

-d) B: 000<u>1</u>10

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) B: 011<u>1</u>10

-b) H: 01<u>1</u>110

+c) H: 011<u>1</u>10

-d) A: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0001<u>1</u>1

-b) A: 00<u>1</u>110

+c) A: 0<u>0</u>1110

-d) B: 0<u>0</u>1110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

-b) H: 01<u>1</u>110

+c) B: 01<u>1</u>110

-d) A: 01<u>1</u>110

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0000<u>1</u>0

-b) A: 0001<u>0</u>0

+c) B: 0001<u>0</u>0

-d) B: 000<u>0</u>10

</quiz>

== Computer TURING MACHINE version T ==

<quiz display=simple>

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) A: 01<u>1</u>110

-b) H: 01<u>1</u>110

+c) H: 011<u>1</u>10

-d) B: 011<u>1</u>10

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

+b) B: 01<u>1</u>110

-c) H: 01<u>1</u>110

-d) A: 01<u>1</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) A: 001<u>1</u>00

+b) A: 000<u>1</u>10

-c) B: 0001<u>1</u>0

-d) B: 000<u>1</u>10

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0<u>0</u>1110

-b) A: 00<u>1</u>110

-c) B: 0001<u>1</u>1

+d) A: 0<u>0</u>1110

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0000<u>1</u>0

+b) B: 0001<u>0</u>0

-c) B: 000<u>0</u>10

-d) A: 0001<u>0</u>0

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 0011<u>1</u>0

+d) B: 00<u>0</u>110

</quiz>

== Computer TURING MACHINE version U ==

<quiz display=simple>

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) B: 011<u>1</u>10

-b) H: 01<u>1</u>110

+c) H: 011<u>1</u>10

-d) A: 01<u>1</u>110

{If the machine is at A: 0<u>0</u>1110, what's next?}

+a) B: 01<u>1</u>110

-b) A: 01<u>1</u>110

-c) H: 01<u>1</u>110

-d) H: 011<u>1</u>10

{If the machine is at A: 000<u>1</u>10, what's next?}

+a) B: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 00<u>0</u>110

-d) A: 0011<u>1</u>0

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0001<u>1</u>1

-b) B: 0<u>0</u>1110

+c) A: 0<u>0</u>1110

-d) A: 00<u>1</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

+a) A: 000<u>1</u>10

-b) A: 001<u>1</u>00

-c) B: 0001<u>1</u>0

-d) B: 000<u>1</u>10

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) B: 000<u>0</u>10

-b) A: 0001<u>0</u>0

-c) A: 0000<u>1</u>0

+d) B: 0001<u>0</u>0

</quiz>

== Computer TURING MACHINE version V ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0000<u>1</u>0

-b) A: 0001<u>0</u>0

+c) B: 0001<u>0</u>0

-d) B: 000<u>0</u>10

{If the machine is at B: 0001<u>0</u>0, what's next?}

+a) A: 000<u>1</u>10

-b) B: 000<u>1</u>10

-c) B: 0001<u>1</u>0

-d) A: 001<u>1</u>00

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 0011<u>1</u>0

+d) B: 00<u>0</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

+a) A: 0<u>0</u>1110

-b) B: 0001<u>1</u>1

-c) A: 00<u>1</u>110

-d) B: 0<u>0</u>1110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 01<u>1</u>110

-b) A: 01<u>1</u>110

-c) H: 011<u>1</u>10

+d) B: 01<u>1</u>110

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) A: 01<u>1</u>110

+b) H: 011<u>1</u>10

-c) B: 011<u>1</u>10

-d) H: 01<u>1</u>110

</quiz>

== Computer TURING MACHINE version W ==

<quiz display=simple>

{If the machine is at A: 000<u>0</u>00, what's next?}

+a) B: 0001<u>0</u>0

-b) A: 0001<u>0</u>0

-c) B: 000<u>0</u>10

-d) A: 0000<u>1</u>0

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) B: 011<u>1</u>10

+b) H: 011<u>1</u>10

-c) A: 01<u>1</u>110

-d) H: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0001<u>1</u>1

-b) B: 0<u>0</u>1110

+c) A: 0<u>0</u>1110

-d) A: 00<u>1</u>110

{If the machine is at A: 0<u>0</u>1110, what's next?}

+a) B: 01<u>1</u>110

-b) A: 01<u>1</u>110

-c) H: 01<u>1</u>110

-d) H: 011<u>1</u>10

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

+b) A: 000<u>1</u>10

-c) B: 0001<u>1</u>0

-d) A: 001<u>1</u>00

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

+b) B: 00<u>0</u>110

-c) B: 0011<u>0</u>0

-d) A: 0011<u>1</u>0

</quiz>

== Computer TURING MACHINE version X ==

<quiz display=simple>

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) A: 01<u>1</u>110

+b) B: 01<u>1</u>110

-c) H: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) B: 011<u>1</u>10

-c) A: 01<u>1</u>110

-d) H: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

+a) A: 0<u>0</u>1110

-b) A: 00<u>1</u>110

-c) B: 0<u>0</u>1110

-d) B: 0001<u>1</u>1

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) B: 0011<u>0</u>0

-b) A: 0011<u>1</u>0

+c) B: 00<u>0</u>110

-d) A: 00<u>0</u>110

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 0001<u>1</u>0

-b) B: 000<u>1</u>10

+c) A: 000<u>1</u>10

-d) A: 001<u>1</u>00

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0001<u>0</u>0

-b) B: 000<u>0</u>10

+c) B: 0001<u>0</u>0

-d) A: 0000<u>1</u>0

</quiz>

== Computer TURING MACHINE version Y ==

<quiz display=simple>

{If the machine is at B: 01<u>1</u>110, what's next?}

-a) A: 01<u>1</u>110

+b) H: 011<u>1</u>10

-c) B: 011<u>1</u>10

-d) H: 01<u>1</u>110

{If the machine is at A: 000<u>0</u>00, what's next?}

-a) A: 0001<u>0</u>0

-b) B: 000<u>0</u>10

+c) B: 0001<u>0</u>0

-d) A: 0000<u>1</u>0

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 0001<u>1</u>0

-b) B: 000<u>1</u>10

+c) A: 000<u>1</u>10

-d) A: 001<u>1</u>00

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 0011<u>1</u>0

-b) B: 0011<u>0</u>0

-c) A: 00<u>0</u>110

+d) B: 00<u>0</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) A: 00<u>1</u>110

-b) B: 0001<u>1</u>1

-c) B: 0<u>0</u>1110

+d) A: 0<u>0</u>1110

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

-c) H: 01<u>1</u>110

+d) B: 01<u>1</u>110

</quiz>

== Computer TURING MACHINE version Z ==

<quiz display=simple>

{If the machine is at B: 0001<u>0</u>0, what's next?}

-a) B: 000<u>1</u>10

-b) B: 0001<u>1</u>0

+c) A: 000<u>1</u>10

-d) A: 001<u>1</u>00

{If the machine is at A: 0<u>0</u>1110, what's next?}

-a) H: 011<u>1</u>10

-b) A: 01<u>1</u>110

+c) B: 01<u>1</u>110

-d) H: 01<u>1</u>110

{If the machine is at B: 00<u>0</u>110 , what's next?}

-a) B: 0001<u>1</u>1

+b) A: 0<u>0</u>1110

-c) A: 00<u>1</u>110

-d) B: 0<u>0</u>1110

{If the machine is at B: 01<u>1</u>110, what's next?}

+a) H: 011<u>1</u>10

-b) H: 01<u>1</u>110

-c) B: 011<u>1</u>10

-d) A: 01<u>1</u>110

{If the machine is at A: 000<u>0</u>00, what's next?}

+a) B: 0001<u>0</u>0

-b) A: 0000<u>1</u>0

-c) B: 000<u>0</u>10

-d) A: 0001<u>0</u>0

{If the machine is at A: 000<u>1</u>10, what's next?}

-a) A: 00<u>0</u>110

-b) B: 0011<u>0</u>0

-c) A: 0011<u>1</u>0

+d) B: 00<u>0</u>110

</quiz>

<references/>